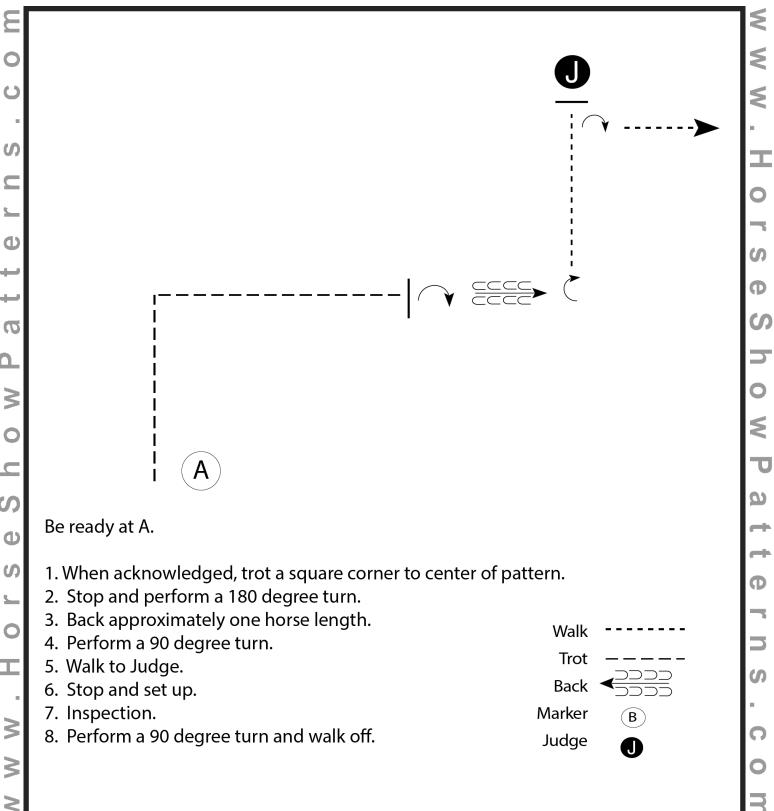
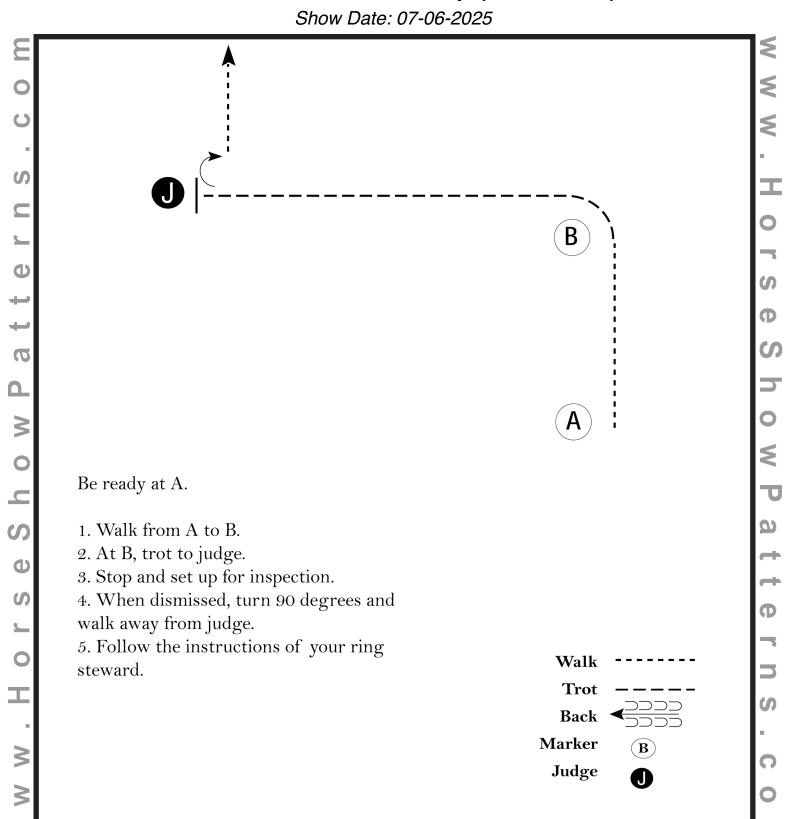
#5-7 Showmanship (19 & over, 14-18, 13 & under)

Show Date: 07-06-2025



[S/WT-126]

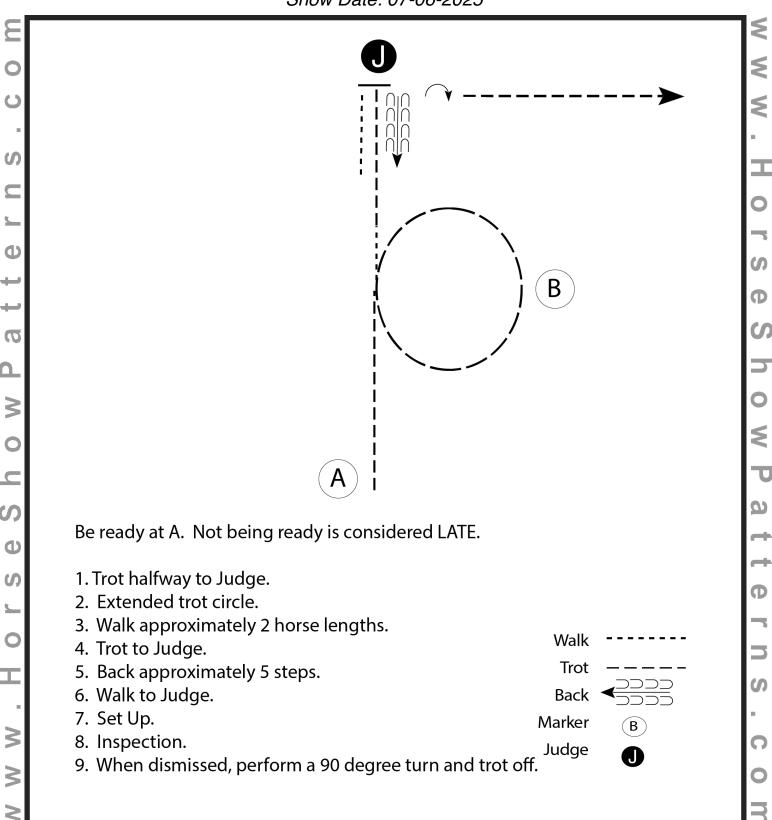
#8 Pee-Wee Showmanship (10 & under)



[S/WT-11]

#9 Open Jackpot Showmanship

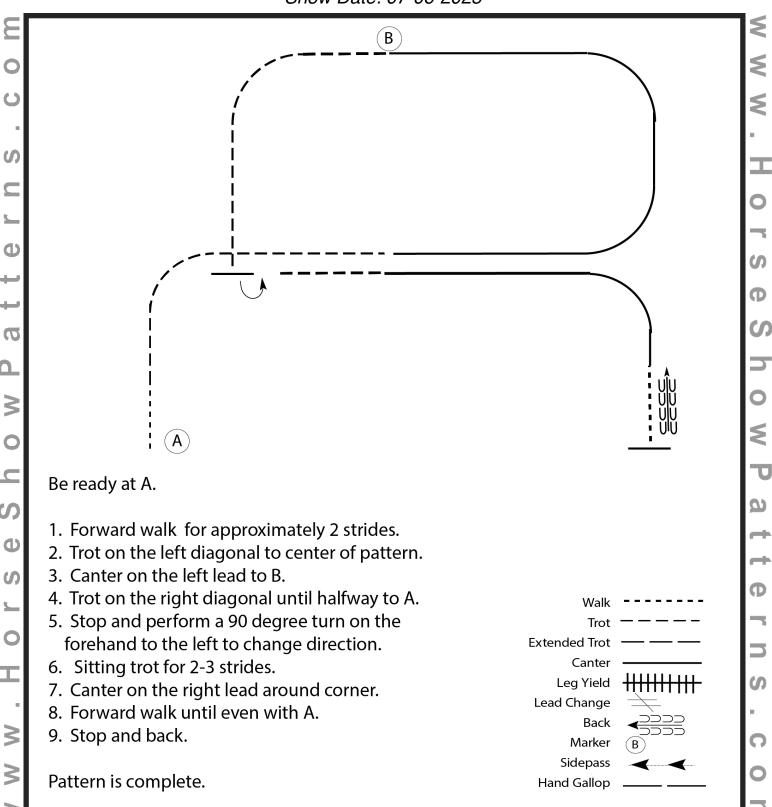
Show Date: 07-06-2025



[S/2-123]

#22-24 English Equitation (19 & over, 14-18, 13 & under)

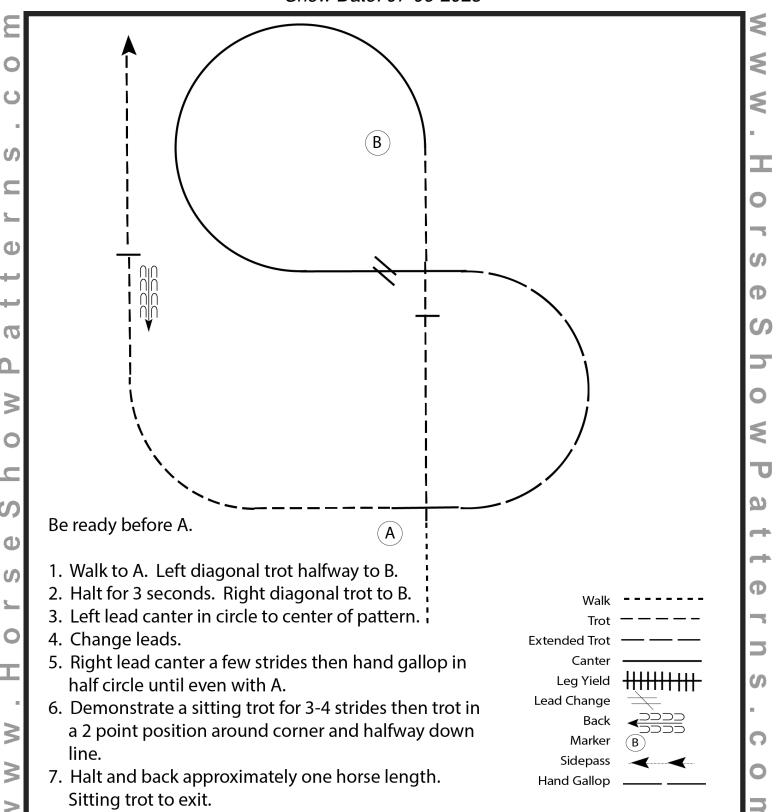
Show Date: 07-06-2025



[HSE/1-115]

#25 Open Jackpot Equitation

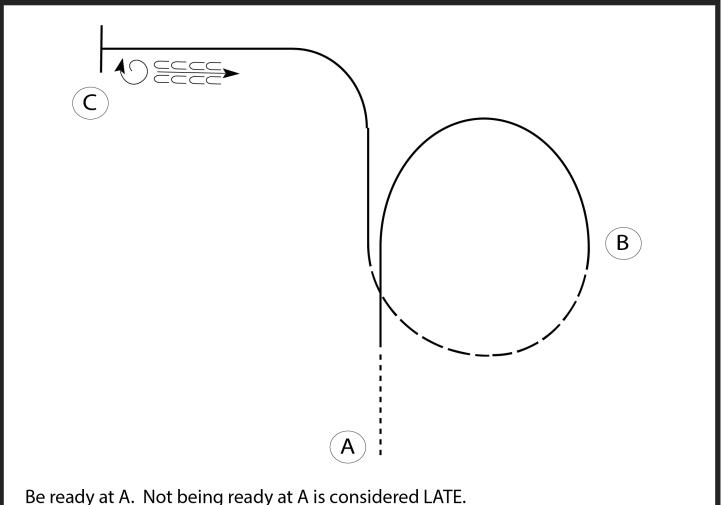
Show Date: 07-06-2025



[HSE/2-83]

#32-34 Western Horsemanship (19 & over, 14-18, 13 & under)

Show Date: 07-06-2025



- 1. Walk FORWARD approximately 2 horse lengths from A.
- 2. Lope right lead until even with B.
- 3. Continue the lope in a half circle until even with B.
- 4. Extended jog to close the circle.
- 5. Left lead lope in an arc to C.

Φ

ShowP

Φ

S

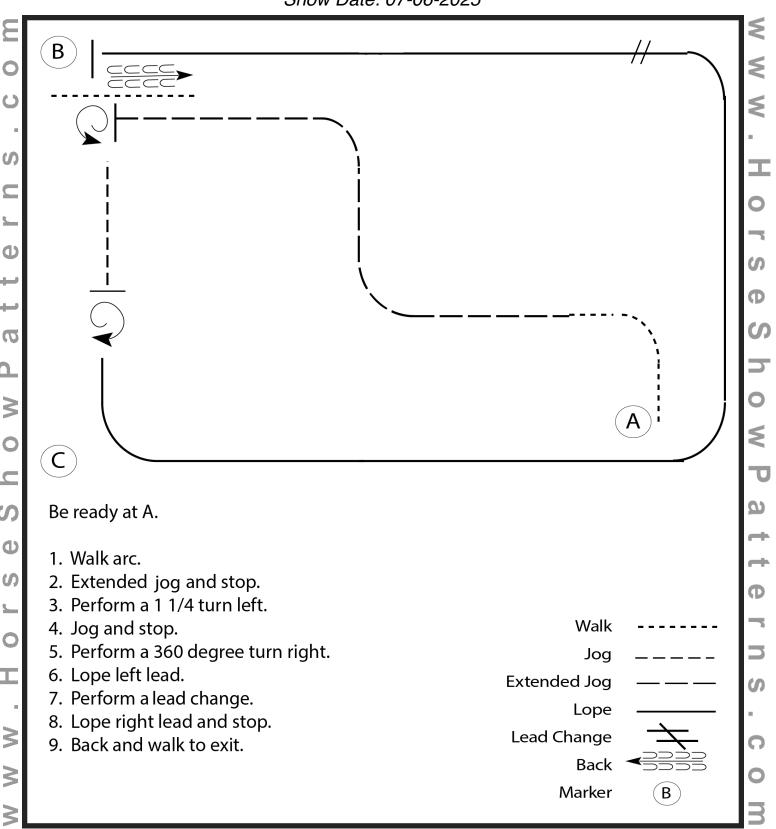
- 6. Stop and peform a 360 degree turn right.
- 7. Back approximately 5 steps. Pattern is complete.

Walk Jog **Extended Jog** Lope Lead Change Back Marker В

[WH/2-121]

#35 Open Jackpot Horsemanship

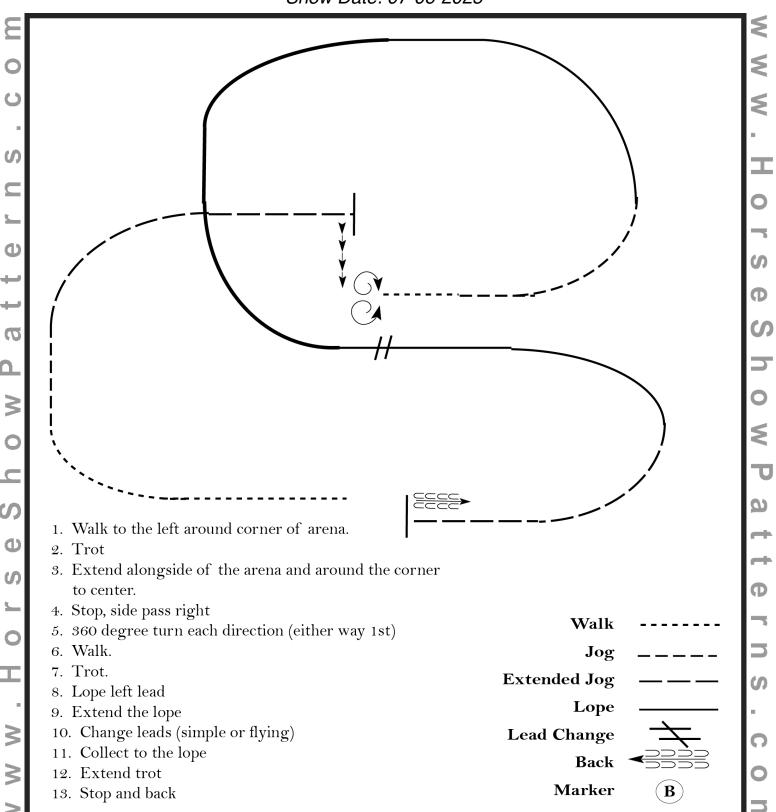
Show Date: 07-06-2025



[WH/2-123]

#36 Ranch Riding

Show Date: 07-06-2025

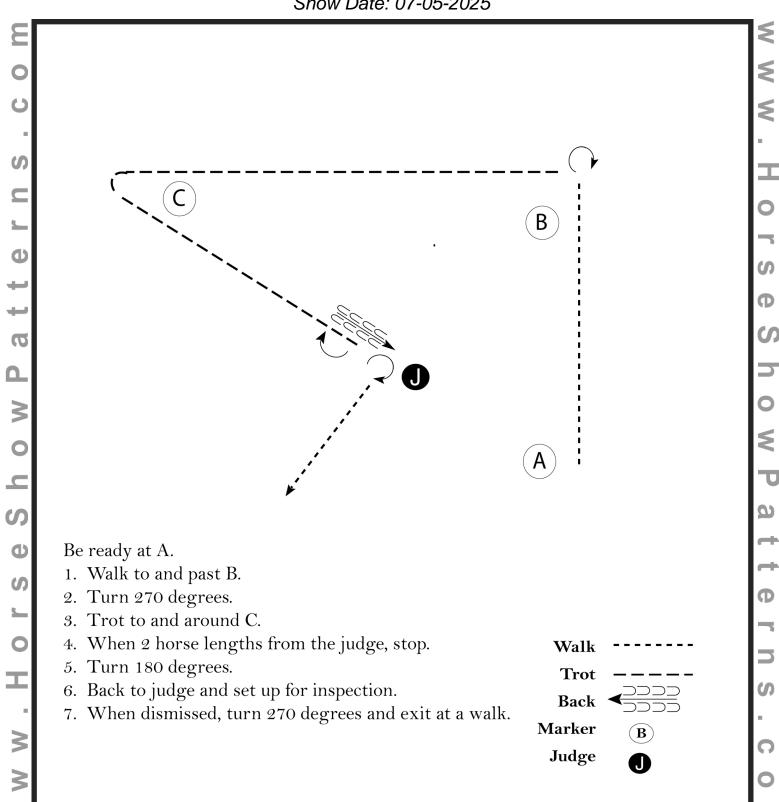


Φ

[RR/3]

Showmanship Sweepstakes

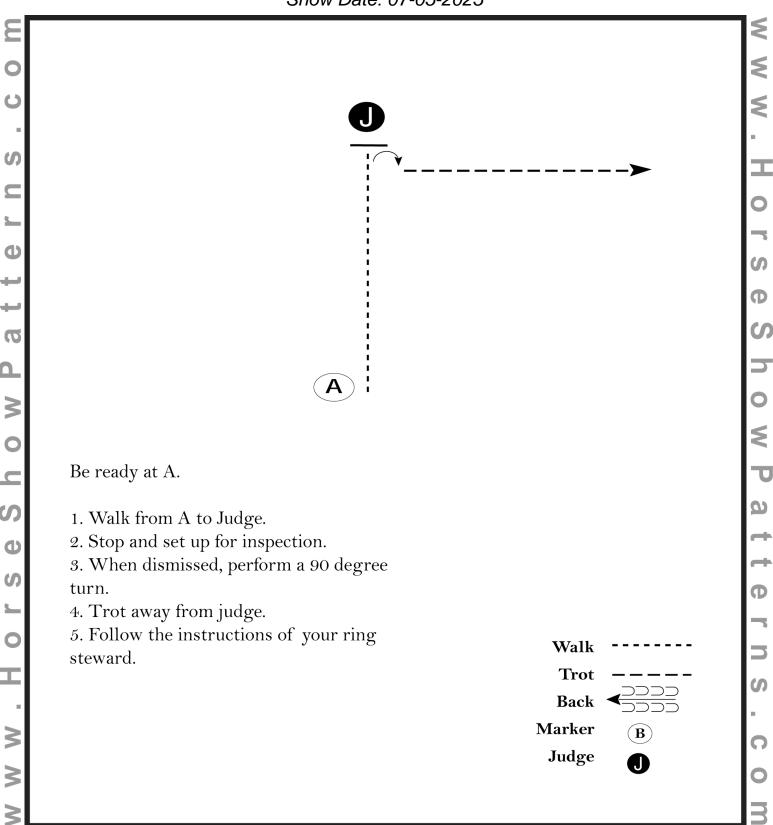
Show Date: 07-05-2025



[S/2-25]

Pee Wee Showmanship

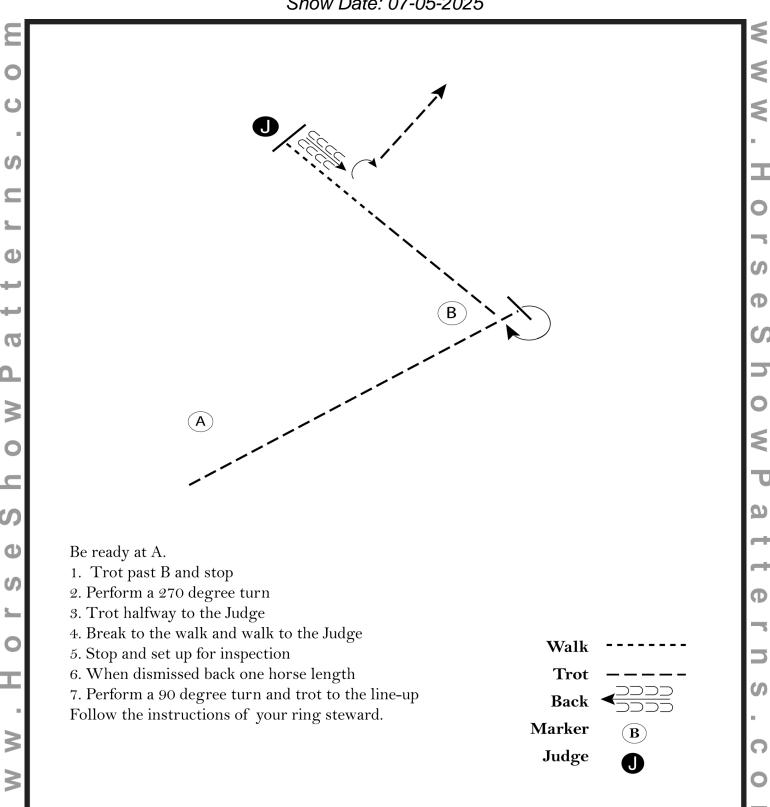
Show Date: 07-05-2025



[S/WT-13]

Showmanship 13 & under

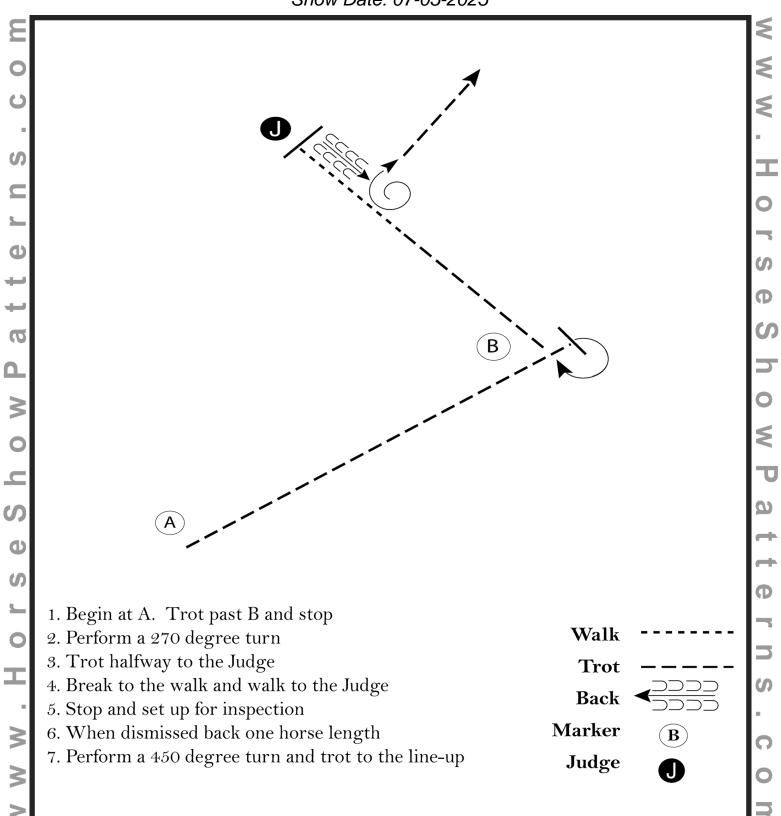
Show Date: 07-05-2025



[S/1-27]

Showmanship Classes 5 & 6 (14 -18 & 19 and over)

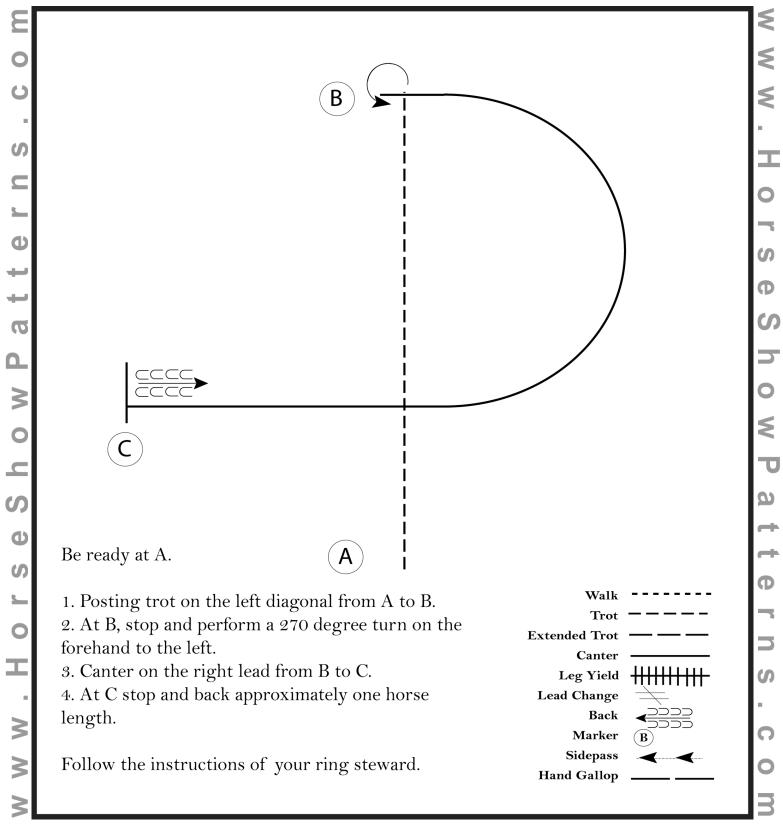
Show Date: 07-05-2025



[S/2-27]

English Equitation Classes 22-24

Show Date: 07-05-2025

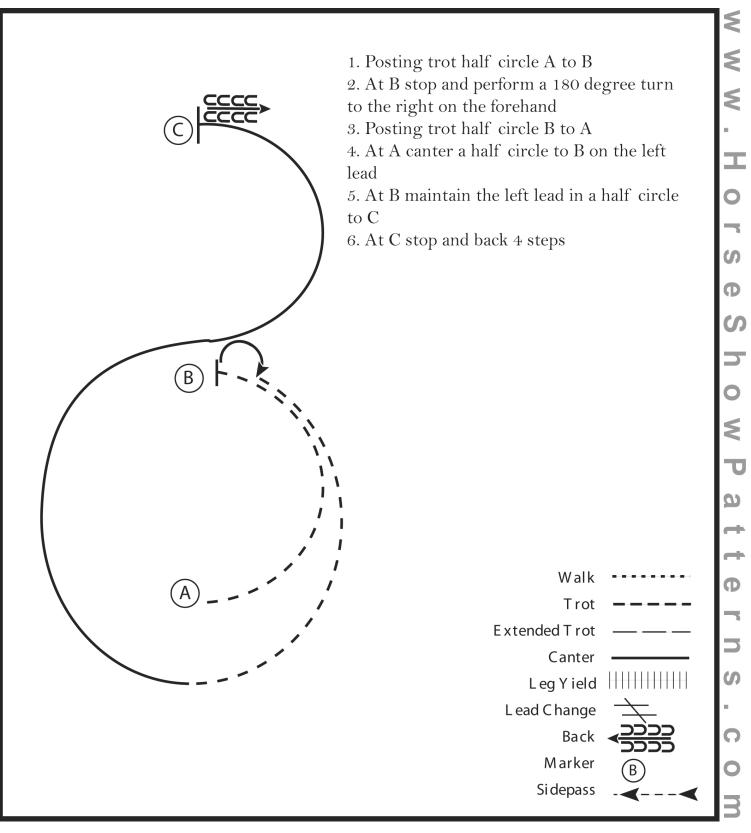


[HSE/1-30]

Jackpot Equitation

Show Date: 07-05-2025

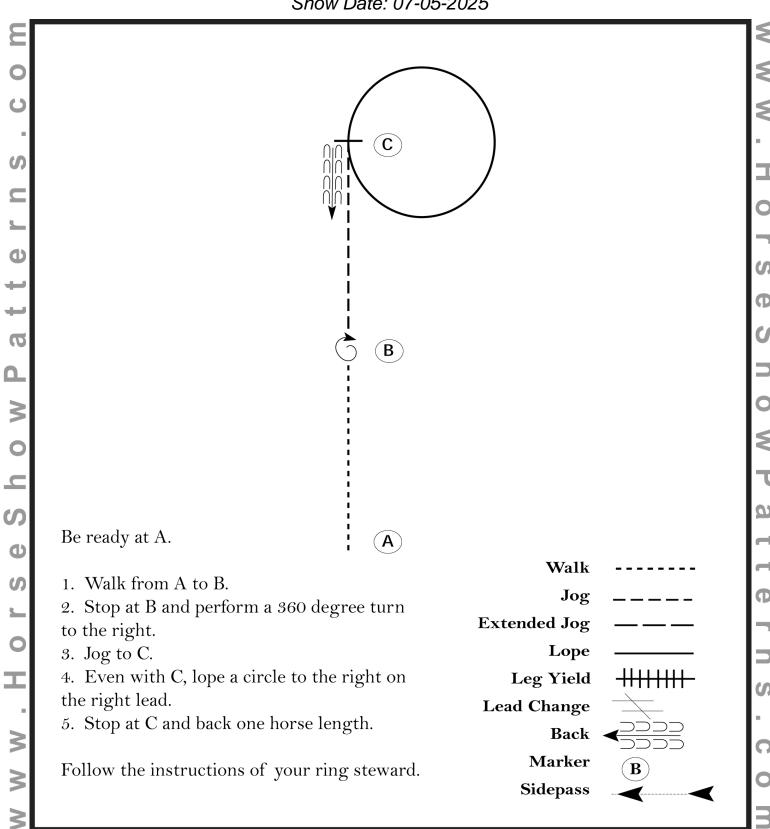
Ф



[HSE/2-7]

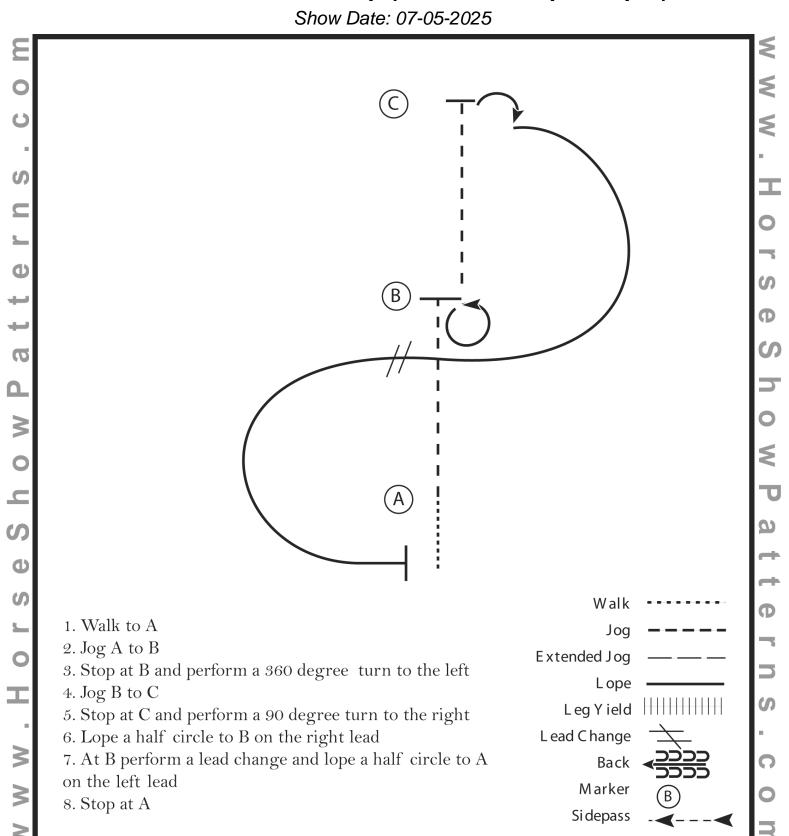
Western Horsemanship Classes 32 -34

Show Date: 07-05-2025



[WH/1-47]

Western Horsemanship (Horsemanship Jackpot)

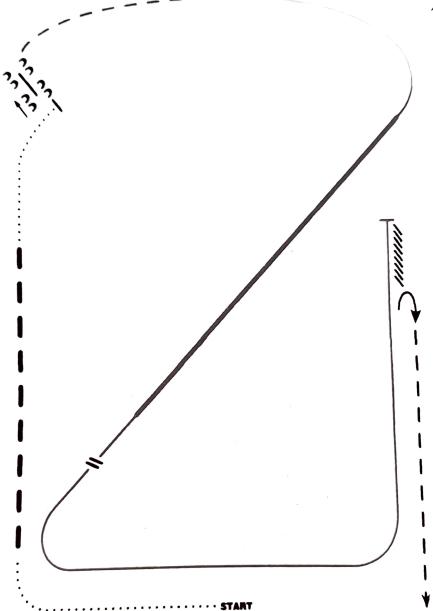


[WH/2-30]

RANCH RIDING - PATTERN 10

LEGEND





- I. Walk
- 2. Extended trot
- 3. Walk
- 4. Stop, side pass left over log
- 5. Trot
- 6. Lope right lead
- 7. Extended lope right lead
- 8. Collect lope and change leads (simple or flying)
- 9. Lope left lead
- 10. Stop and back
- II. I/2 turn right
- 12. Trot